



As teen piano students begin playing complex repertoire, key signatures become a roadmap to the underlying theory that they need to understand before playing a piano piece.

But without being able to name key signatures, students can't access these all-important road maps! This activity will reinforce your students' recognition of A Major, B Flat Major, D Major, B Minor, F Sharp Minor, and G Minor.

INTERMEDIATE LEVEL 2

WUNDERKEYS INTERMEDIATE POP STUDIES FOR PIANO



BOOK TWO

B _b M	Gm	AM	Bm	F [#] m	DM	AM	Gm	F [#] m	DM
AM	B _b M	Bm	B _b M	Gm	DM	B _b M	AM	F [#] m	Bm
Gm	Bm	F [#] m	F [#] m	DM	F [#] m	Gm	F [#] m	B _b M	Gm
DM	DM	Gm	B _b M	AM	B _b M	Bm	DM	AM	DM
DM	AM	B _b M	F [#] m	DM	Gm	AM	Bm	Gm	B _b M
Gm	F [#] m	AM	Bm	Gm	F [#] m	B _b M	Bm	AM	Gm



WUNDERKEYS INTERMEDIATE PIANO

The WunderKeys Intermediate Piano Program is divided into four levels (1 – 4). Each level contains two books. The first two levels are explored below.

Piano students are ready to start in the WunderKeys Intermediate Level 1 books when they have completed Piano Adventures Level 2B, Alfred Premier 2B, Alfred Basic 2, Bastien 2, ABRSM Grade 1, RCM Preparatory or WunderKeys Elementary Piano Level 2.

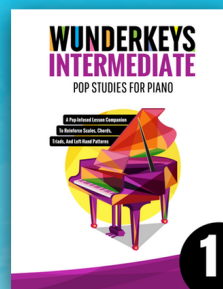
Click on a button to learn more.



Intermediate Pop Studies For Piano 1 contains pop-infused studies to reinforce scales, chords, triads, and left-hand patterns in C Major, A Minor, G Major, E Minor, F Major, and D Minor.

Performance 1 supports Pop Studies 1 with piano pieces inspired by Mozart, Beethoven and more, thundering Celtic solos and original pop solos.

INTERMEDIATE LEVEL 1



POP STUDIES 1

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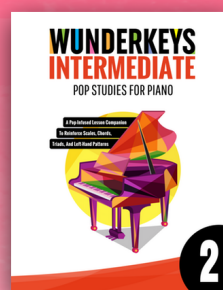
PERFORMANCE 1

BUY NOW

Intermediate Pop Studies For Piano 2 contains pop-infused studies to reinforce scales, chords, triads, and left-hand patterns in D Major, B Minor, Bb Major, G Minor, A Major, and F# Minor.

Performance 2 supports Pop Studies 2 with piano pieces inspired by Mozart, Beethoven and more, thundering Celtic solos and original pop solos.

INTERMEDIATE LEVEL 2



POP STUDIES 2

BUY NOW



PERFORMANCE 2

BUY NOW

WUNDERKEYS INTERMEDIATE

POP STUDIES FOR PIANO



BOOK TWO

B _b M	Gm	AM	Bm	F [#] m	DM	AM	Gm	F [#] m	DM
AM	B _b M	Bm	B _b M	Gm	DM	B _b M	AM	F [#] m	Bm
Gm	Bm	F [#] m	F [#] m	DM	F [#] m	Gm	F [#] m	B _b M	Gm
DM	DM	Gm	B _b M	AM	B _b M	Bm	DM	AM	DM
DM	AM	B _b M	F [#] m	DM	Gm	AM	Bm	Gm	B _b M
Gm	F [#] m	AM	Bm	Gm	F [#] m	B _b M	Bm	AM	Gm
Bm	Gm	F [#] m	B _b M	AM	B _b M	Bm	Gm	Bm	AM
B _b M	F [#] m	AM	Bm	DM	Gm	B _b M	F [#] m	AM	Bm
AM	Gm	DM	B _b M	AM	F [#] m	DM	B _b M	Gm	DM
AM	DM	Bm	●	F [#] m	Bm	○	B _b M	Gm	F [#] m

HOW TO PLAY

Players:

2 players

Materials:

one laminated game board, two small game markers (buttons),
18 Note Cards, a dry erase pen

Game Objective:

Musical Objective: To reinforce understanding of key signatures (A, B Flat, D Major and B, F Sharp, G Minor)
Game Objective: To move a game marker to any square on the **top row** of the game board

Setting It Up:

Players should sit beside one another with the game board (cover page of this file) placed in front and the deck of playing cards placed to the side. Player 1 should place his game marker on the square in the bottom row marked with an orange dot and Player 2 should place her game marker on the square in the bottom row marked with a white dot.

Playing The Game:

- 1) Player 1 draws the top card from the deck of playing cards, names the key signature on the back of the card, and then performs any one of the following moves:
 - 1) He moves his game marker **forward to the closest square** containing a key signature name that matches the key signature image on the playing card.
 - 2) He moves his game marker **to the left to the closest square** containing a key signature name that matches the key signature image on the playing card.
 - 3) He moves his game marker **to the right to the closest square** containing a key signature name that matches the key signature image on the playing card.
 - 4) He moves his game marker **backward to the closest square** containing a key signature name that matches the key signature image on the playing card. *This move usually represents a "last resort" option.*
 - 5) He uses the dry erase pen to color over any square on the game board containing a key signature name that matches the key signature image on the playing card. This creates a "blocked square" that players must move around in subsequent turns.
- 2) When moving his game marker in a selected direction, Player 1 must go to the **closest matching** square; sliding (skipping) over squares that do not match the name of the key signature image on the playing card.
- 3) During any one turn, Player 1 may only move his game marker in a straight line. He cannot move diagonally.

Instructions continued on next page...

HOW TO PLAY

- 4) Player 2 repeats Steps 1 - 3.
- 5) Players continue alternating turns until one player **lands a game marker on any square in the top row of the game board** and wins the game. If all playing cards have been played before either player wins, the cards are reshuffled and play continues.

Want more information on strategizing with "blocked squares"? Read on...

Strategizing With The "Blocked Squares"

- 1) As explained on Page 1 of the instructions, during any turn a player may choose to color over a square on the game board instead of moving his marker. *Why would a player want to color in a square on the game board?*
 - 1) Colored squares act as a wall on the game board. A player cannot move his marker past a colored square. A colored square forces a player to move his game marker around the colored square, or colored squares, increasing the number of turns it will take to get to the top of the game board.
 - 2) During the game, only **nine** squares can be colored. It doesn't matter which player colored which squares... only nine squares can EVER be colored.
 - 3) If, during a turn, a player cannot move his game marker forward, backward, to the left or to the right, AND nine squares have been colored, the player loses his turn.

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apply double-sided printing.

BOOK2



**WUNDERKEYS
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BOOK2



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**WUNDERKEYS
INTERMEDIATE**

POP STUDIES FOR PIANO



? MAJOR



? MAJOR



? MAJOR



? MINOR



? MINOR



? MINOR



? MAJOR



? MAJOR



? MAJOR

BOOK2



**WUNDERKEYS
INTERMEDIATE**

POP STUDIES FOR PIANO

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? MINOR



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