



Use *Flippers and Fingers* with primer students to reinforce recognition of finger numbers.

PIANO BOARD GAMES

FLIPPERS AND FINGERS



FLIPPERS AND FINGERS

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| 1 | 2 | 3 | 4 | 5 | ROLL AGAIN |

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| 5 | ROLL AGAIN |

See reverse for instructions

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CHILLIN' ON THE BLACK KEYS

Chillin' On The Black Keys is leveled for early primer piano students. Children using this book will gain confidence using finger numbers to play quarter, half, and whole notes on black keys. This exciting resource contains piano songs, rhythm reading games, finger strength exercises, a note printing activity, a coloring page, a practice tracker, and a certificate of achievement.



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V.U.
LEVEL
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CHILLIN'

ON THE BLACK KEYS



PRE-READING SONGS AND ACTIVITIES FOR
EARLY PRIMER PIANO STUDENTS

AVAILABLE ON AMAZON



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FLIPPERS AND FINGERS



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| 1 | 2 | 3 | 4 | 5 | ROLL AGAIN |

See reverse for instructions

FLIPPERS AND FINGERS



1. 15 dimes and 15 pennies should be placed in a container beside the game board.
2. To begin, the student places three pennies over any three squares on the game board. Next, the teacher places three dimes over any three squares on the game board.
3. Either player rolls a die and then, in the legend, locates the finger number that corresponds to the number rolled.
4. The student analyzes the game squares where her coins were placed in Step 2. If the finger number beneath a coin matches the finger number selected in Step 3, she keeps the coin. Any coins that do not match are returned to the container.
5. Step 4 is repeated by the teacher.
6. After all coins are removed from the game board, Steps 2 - 5 are repeated until a player collects 10 coins and wins the game.



INSTRUCTIONS