

andrea and trevor
DOW'S



TECHNICAL EXERCISES FOR NOTE READING SUCCESS

BOOK 2

52



SET 02

UNIT 5

4THS | 5THS
INTERVALS

Color in one lettered box each time you practice a line of music.
After all of the boxes are colored, you will be one AWESOME piano player.

THE BOXER

A W E S O M E



KICKBACKS

A M A Z I N G

SET 4 | SIGHT READING

Beginning at the **START** and ending at the **FINISH**, play the four measures of music that rest on the path. Next, use a colored crayon to draw a new four-measure path. Play again.



97

W I N N I N G



P E R F E C T



TREBLE C POSITION, G POSITION, INTERVALS, EIGHTH NOTES, ACCIDENTALS

This is a preview (37 of 119 pages).
Pages have been removed from
various sections.



With 280 technical exercises, this may be the BIGGEST book to ever rest on your piano! To begin, place this book on a table. Turn to pages 20 and 21. Slide your hand firmly down the center so that the book will lie flat. Next, turn to pages 60 and 61. Slide your hand firmly down the center. Finally, turn to pages 80 and 81. Slide your hand firmly down the center. **Now, let's get started!**





4	Unit 1 Book 1 Review
12	Unit 2 Treble C 5-Finger Scale
24	Unit 3 Treble C 5-Finger Scale Continued
36	Unit 4 Intervals of a 2nd and a 3rd
48	Unit 5 Intervals of a 4th and a 5th
62	Unit 6 Accidentals
76	Unit 7 Eighth Notes
86	Unit 8 Bass G and Treble G 5-Finger Scales
104	Unit 9 Low G 5-Finger Scale

ROLLOUT

W I N N I N G

Musical score for 'ROLLOUT' in 4/4 time. The piece is marked *mp* (mezzo-piano). The melody in the treble clef starts on G4, moves to A4, B4, and C5, then descends. The bass line in the bass clef starts on G2, moves to A2, B2, and C3, then ascends. Both hands feature a series of eighth notes. The piece concludes with a double bar line and repeat dots.

LADDER LEAP

P E R F E C T

Musical score for 'LADDER LEAP' in 4/4 time. The piece is marked *p* (piano). The melody in the treble clef starts on G4, moves to A4, B4, and C5, then descends. The bass line in the bass clef starts on G2, moves to A2, B2, and C3, then ascends. Both hands feature a series of eighth notes. The piece concludes with a double bar line and repeat dots.

BOUNCE BACK

A W E S O M E

Musical score for 'BOUNCE BACK' in 3/4 time. The piece is marked *mp* (mezzo-piano). The melody in the treble clef starts on G4, moves to A4, B4, and C5, then descends. The bass line in the bass clef starts on G2, moves to A2, B2, and C3, then ascends. Both hands feature a series of eighth notes. The piece concludes with a double bar line and repeat dots.

**SET****02**

Color in one lettered box each time you practice a line of music.
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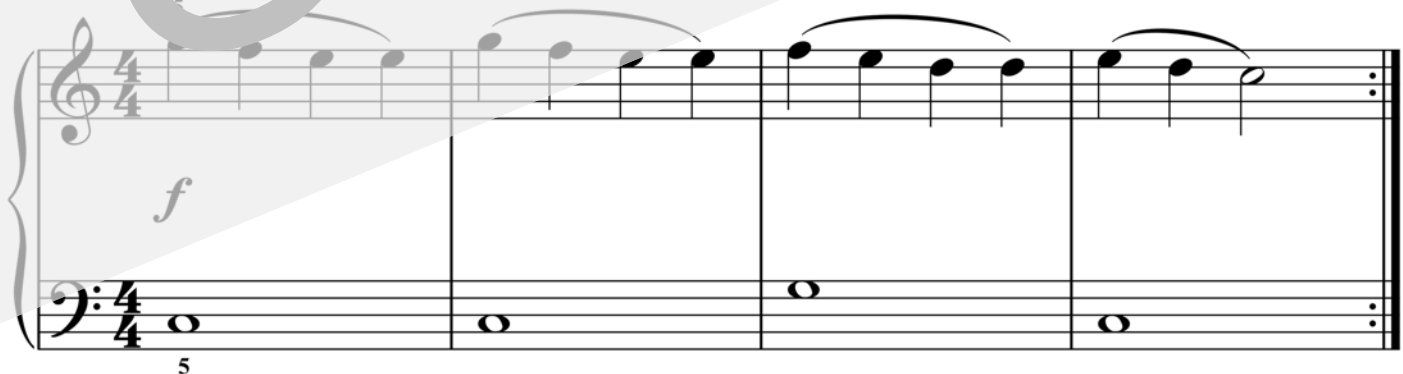
SPROCKET ROCKET

S T E L L A R



PEDAL POWER

A M A Z I N G



HIGH GEAR

W	I	N	N	I	N	G
---	---	---	---	---	---	---

4/4 time signature. Treble clef. Bass clef. *mp* (mezzo-piano). The piece consists of four measures. The first three measures feature a steady eighth-note melody in the treble and a single half-note bass line. The fourth measure concludes with a final chord in the treble and a half-note bass line. A large, faint 'Sample' watermark is visible across the page.

SCISSOR SKIP

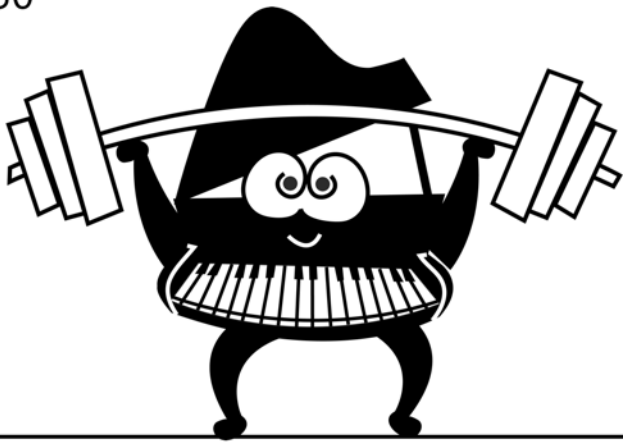
P	E	R	F	E	C	T
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4/4 time signature. Treble clef. Bass clef. *p* (piano). The piece consists of four measures. The first three measures feature a steady eighth-note melody in the treble and a single half-note bass line. The fourth measure concludes with a final chord in the treble and a half-note bass line. A large, faint 'Sample' watermark is visible across the page.

POWER UP

A	W	E	S	O	M	E
---	---	---	---	---	---	---

4/4 time signature. Treble clef. Bass clef. *mf* (mezzo-forte). The piece consists of four measures. The first three measures feature a steady eighth-note melody in the treble and a single half-note bass line. The fourth measure concludes with a final chord in the treble and a half-note bass line. A large, faint 'Sample' watermark is visible across the page.



SET 3 | SIGHT READING

Beginning at the **START** and ending at the **FINISH**, play the four measures of music that rest on the path. Next, use a colored crayon to draw a new four-measure path. Play again.

START

FINISH

SET 4 | NEW! TIED NOTES

31

Look at the first line of rhythm below. Stem-down notes are performed by tapping both hands on your lap. Stem-up notes are performed by clapping your hands together. After performing the first rhythm, complete the remaining exercises.



RHYTHM CHALLENGE 1

AWESOME

$\frac{4}{4}$

RHYTHM CHALLENGE 2

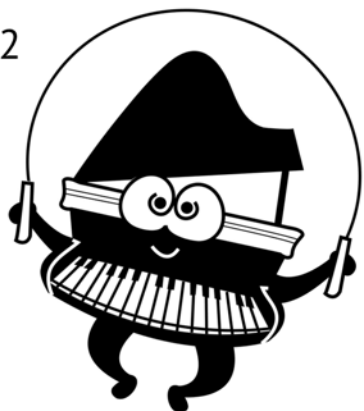
PERFECT

$\frac{3}{4}$

RHYTHM CHALLENGE 3

AMAZING

$\frac{4}{4}$

**SET****02****UNIT 4****2NDS | 3RDS****INTERVALS**

Color in one lettered box each time you practice a line of music.
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STEP-DOWNS

A W E S O M E

**LADDER STACK**

A M A Z I N G



THE BOXER

W I N N I N G



DOUBLE UNDER

P E R F E C T



HURDLE HOPS

S T E L L A R



**SET****02****UNIT 5****4THS | 5THS****INTERVALS**

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THE BOXER

A W E S O M E

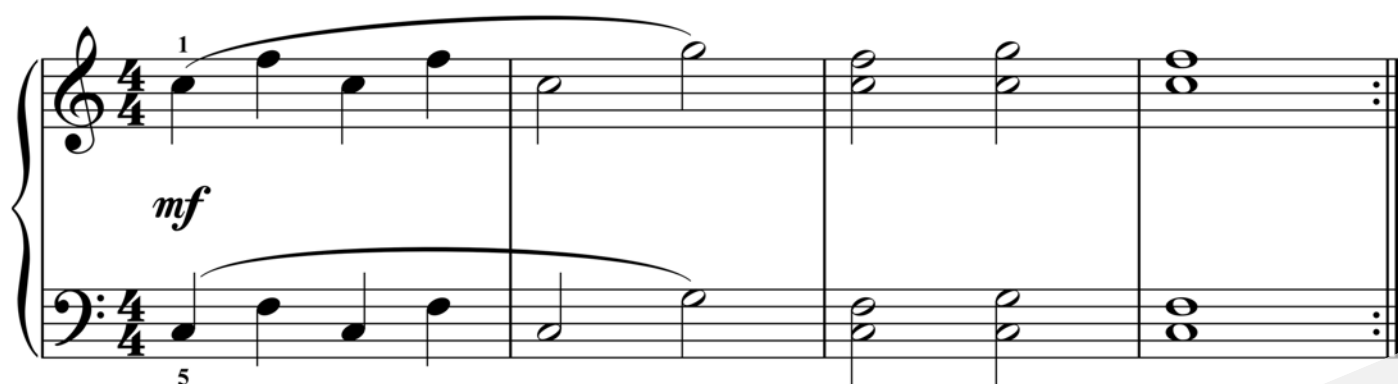
**KICK BACKS**

A M A Z I N G



LADDER STACK

W	I	N	N	I	N	G
---	---	---	---	---	---	---



FLUTTER KICK

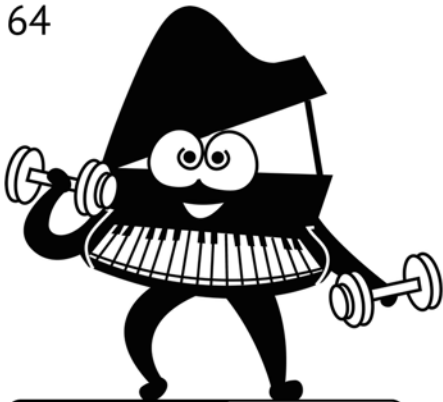
P	E	R	F	E	C	T
---	---	---	---	---	---	---



OUT AND BACK

S	T	E	L	L	A	R
---	---	---	---	---	---	---





SET 01

Color in one lettered box each time you practice a line of music.
After all of the boxes are colored, you will be one AMAZING piano player.

STEP-DOWNS

A M A Z I N G



BOUNCE PASS

S T E L L A R



KICKBACKS

W I N N I N G



CLIMB TIME

P E R F E C T



FINGER FLEX

A W E S O M E





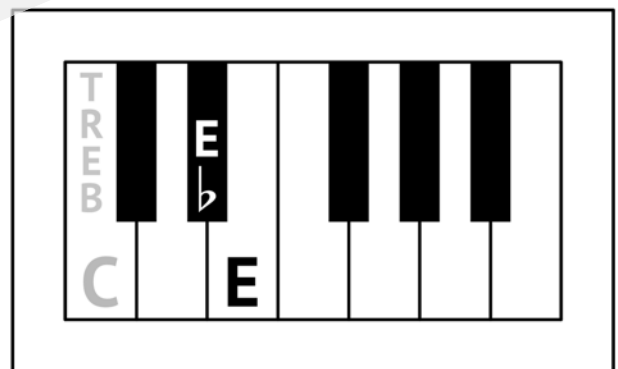
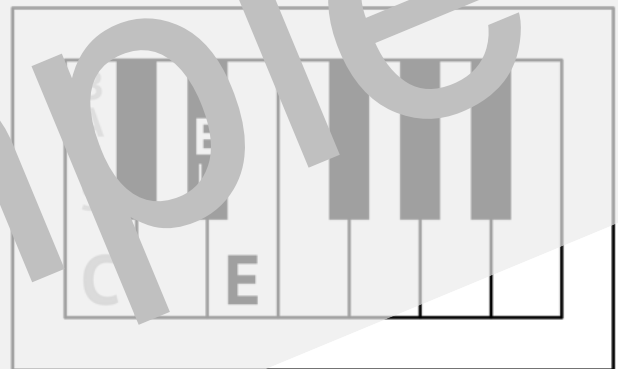
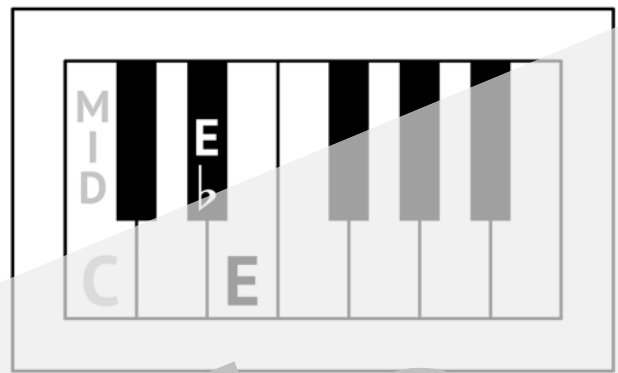
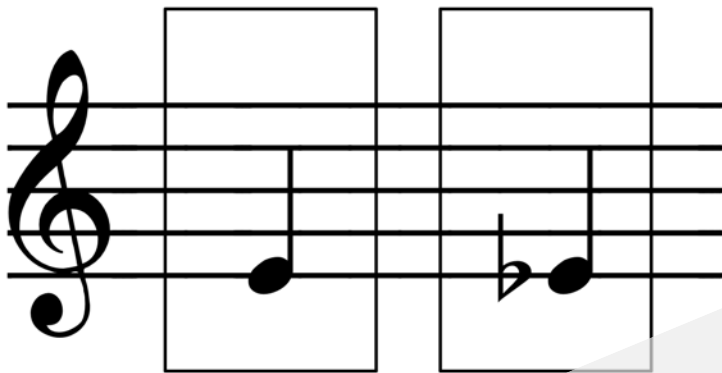
AN INTRO

Now that you can play sharps, let's play flats!

UNIT 6

FLATS

ACCIDENTALS



Color in one lettered box each time you practice a line of music.
After all of the boxes are colored, you will be one STELLAR piano player.

67

GETTING READY ONE

S	T	E	L	L	A	R
---	---	---	---	---	---	---

Musical notation for 'GETTING READY ONE'. The piece is in 4/4 time. The treble clef staff contains a melody starting on G4, moving up stepwise to D5, then down stepwise to G4, and finally a whole note G4. The bass clef staff contains whole rests. The dynamic marking *mp* is present. A first ending bracket is above the final measure of the treble staff.

GETTING READY TWO

P	E	R	F	E	C	T
---	---	---	---	---	---	---

Musical notation for 'GETTING READY TWO'. The piece is in 4/4 time. The treble clef staff contains whole rests. The bass clef staff contains a melody starting on G2, moving up stepwise to D3, then down stepwise to G2, and finally a whole note G2. The dynamic marking *mf* is present. A first ending bracket is above the final measure of the bass staff.

GETTING READY THREE

A	M	A	Z	I	N	G
---	---	---	---	---	---	---

Musical notation for 'GETTING READY THREE'. The piece is in 4/4 time. The treble clef staff contains a melody starting on G4, moving up stepwise to D5, then down stepwise to G4, and finally a whole note G4. The bass clef staff contains whole rests. The dynamic marking *f* is present.


SET 02

UNIT 6

FLATS ACCIDENTALS

Color in one lettered box each time you practice a line of music.
After all of the boxes are colored, you will be one AWESOME piano player.

STEP-UPS

A	W	E	S	O	M	E
---	---	---	---	---	---	---



THE BOXER

S	T	E	L	L	A	R
---	---	---	---	---	---	---



REVERSE FLY

W I N N I N G



Musical score for "Reverse Fly" in 3/4 time, marked *mf*. The piece consists of four measures. The right hand features a triplet of eighth notes in the first measure, followed by eighth notes and a half note. The left hand plays a steady eighth-note accompaniment. Both hands conclude with a half note in the final measure.

HIGH KNEES

P E R F E C T



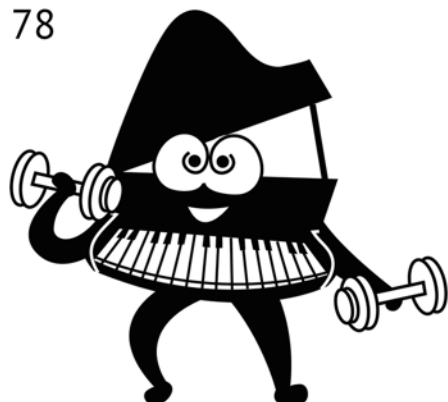
Musical score for "High Knees" in 4/4 time, marked *mp*. The piece consists of four measures. The right hand plays a sequence of eighth and quarter notes, while the left hand provides a steady eighth-note accompaniment. Both parts end with a quarter rest in the final measure.

DOUBLE UNDER

A M A Z I N G



Musical score for "Double Under" in 4/4 time, marked *p*. The piece consists of four measures. The right hand plays a sequence of eighth notes, with a circled 5 and 1 above the final two notes. The left hand plays a steady eighth-note accompaniment. Both hands conclude with a half note in the final measure.


SET 01

UNIT 7

LET'S EXPLORE EIGHTH NOTES

Color in one lettered box each time you practice a line of music.
After all of the boxes are colored, you will be one AMAZING piano player.

OUT AND BACK

A	M	A	Z	I	N	G
---	---	---	---	---	---	---



HAMMER CURL

W I N N I N G



Musical score for Hammer Curl, 4/4 time, piano (*p*). The score consists of two staves. The right staff (treble clef) has a first finger (1) on the first note. The left staff (bass clef) has a fifth finger (5) on the first note. The piece ends with a repeat sign.

KICKBACK

P E R F E C T



Musical score for Kickback, 3/4 time, mezzo-piano (*mp*). The score consists of two staves. The right staff (treble clef) has a triplet (3) on the first three notes. The left staff (bass clef) has a triplet (3) on the first three notes. The piece ends with a repeat sign.

ROLL OUT

A W E S O M E



Musical score for Roll Out, 4/4 time, forte (*f*). The score consists of two staves. The right staff (treble clef) has a first finger (1) on the first note. The left staff (bass clef) has a fifth finger (5) on the first note. The piece ends with a repeat sign.


SET 02

UNIT 7

**LET'S EXPLORE
EIGHTH NOTES**

Color in one lettered box each time you practice a line of music.
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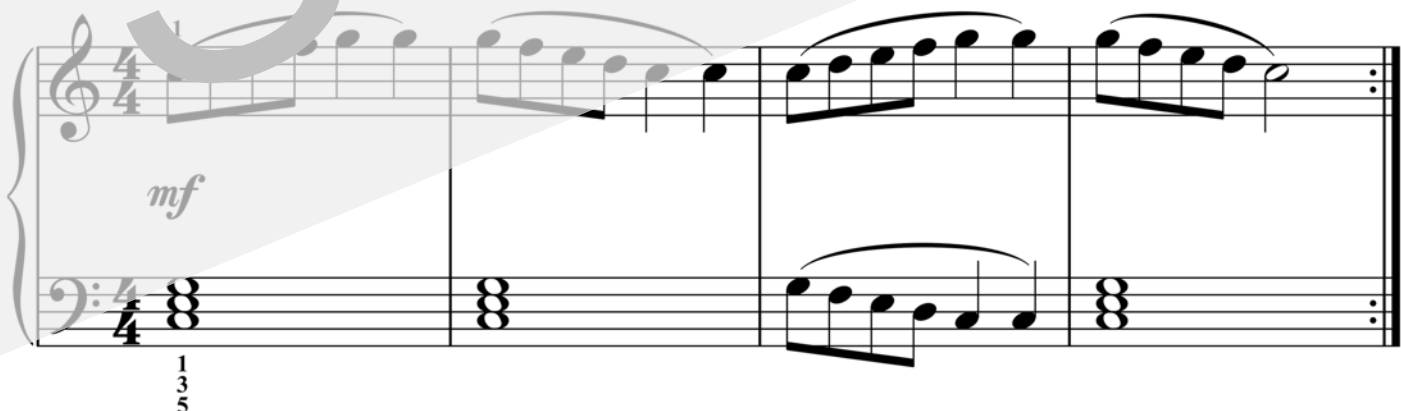
SPROCKET ROCKET

S	T	E	L	L	A	R
---	---	---	---	---	---	---



SADDLE UP

A	M	A	Z	I	N	G
---	---	---	---	---	---	---



HIGH GEAR

W I N N I N G

Musical score for 'HIGH GEAR' in 4/4 time. The piece is marked *p* (piano). The right hand features a melodic line with eighth-note runs and slurs, starting with a finger number 1. The left hand plays a simple bass line with whole notes, starting with a finger number 5. The score consists of four measures.

HOP AND HOVER

P E R F E C T

Musical score for 'HOP AND HOVER' in 4/4 time. The piece is marked *f* (forte). The right hand features a melodic line with eighth-note runs and slurs, starting with a finger number 1. The left hand plays a simple bass line with whole notes, starting with a finger number 5. The score consists of four measures.

PEWAL POWER

A W E S O M E

Musical score for 'PEWAL POWER' in 3/4 time. The piece is marked *mp* (mezzo-piano). The right hand features a melodic line with eighth-note runs and slurs, starting with a finger number 2. The left hand plays a simple bass line with half notes, starting with a finger number 4. The score consists of four measures.

ROLLOUT

W I N N I N G

Musical score for 'ROLLOUT' in 4/4 time. The piece is marked *f* (forte). The melody is in the right hand, starting on a whole note G4, followed by quarter notes A4, B4, and C5. The bass line is in the left hand, starting on a whole note G3, followed by quarter notes A3, B3, and C4. The score consists of four measures, ending with a repeat sign. A large, faint 'Sample' watermark is visible across the page.

HIGH GEAR

P E R F E C T

Musical score for 'HIGH GEAR' in 4/4 time. The piece is marked *mf* (mezzo-forte). The melody is in the right hand, starting on a whole note G4, followed by quarter notes A4, B4, and C5. The bass line is in the left hand, starting on a whole note G3, followed by quarter notes A3, B3, and C4. The score consists of four measures, ending with a repeat sign. A large, faint 'Sample' watermark is visible across the page.

STOP-DOWNS

S T E L L A R

Musical score for 'STOP-DOWNS' in 3/4 time. The piece is marked *mp* (mezzo-piano). The melody is in the right hand, starting on a whole note G4, followed by quarter notes A4, B4, and C5. The bass line is in the left hand, starting on a whole note G3, followed by quarter notes A3, B3, and C4. The score consists of four measures, ending with a repeat sign. A large, faint 'Sample' watermark is visible across the page.



SET

03



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REBOUND

S T E L L A R



PEDAL POWER

A M A Z I N G



SADDLE UP

W I N N I N G

Musical score for 'SADDLE UP' in 4/4 time. The piece is marked *mf*. The melody in the treble clef starts with a whole rest, followed by a quarter note G4, a quarter note A4, and a quarter note B4, all beamed together. This pattern repeats in the next two measures. The bass clef starts with a whole rest, followed by a quarter note G2, a quarter note A2, and a quarter note B2, all beamed together. This pattern repeats in the next two measures. The piece ends with a double bar line and repeat dots.

HURDLE HOPS

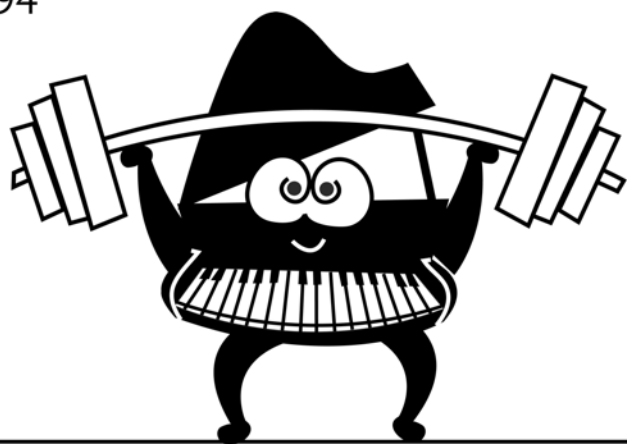
P E R F E C T

Musical score for 'HURDLE HOPS' in 4/4 time. The piece is marked *mp*. The melody in the treble clef starts with a quarter note G4, a quarter note A4, and a quarter note B4, all beamed together. This pattern repeats in the next two measures. The bass clef starts with a whole rest, followed by a quarter note G2, a quarter note A2, and a quarter note B2, all beamed together. This pattern repeats in the next two measures. The piece ends with a double bar line and repeat dots.

SPROCKET ROCKET

A W E S O M E

Musical score for 'SPROCKET ROCKET' in 4/4 time. The piece is marked *f*. The melody in the treble clef starts with a quarter note G4, a quarter note A4, and a quarter note B4, all beamed together. This pattern repeats in the next two measures. The bass clef starts with a whole rest, followed by a quarter note G2, a quarter note A2, and a quarter note B2, all beamed together. This pattern repeats in the next two measures. The piece ends with a double bar line and repeat dots.

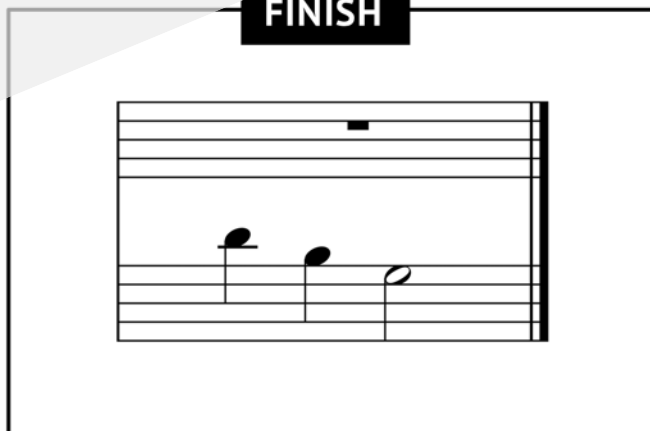


SET 4 | SIGHT READING

Beginning at the **START** and ending at the **FINISH**, play the four measures of music that rest on the path. Next, use a colored crayon to draw a new four-measure path. Play again.



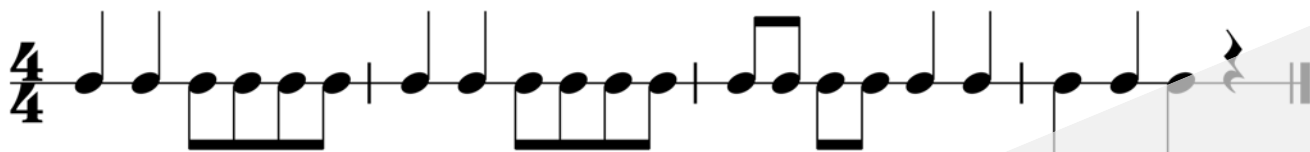
START



FINISH

A black and white cartoon illustration of a piano character. The piano has a large, smiling face with wide eyes, a mustache, and a single visible tooth. It has two arms and two legs, giving it a human-like appearance. The piano is walking towards the right, carrying a briefcase in its right hand. The briefcase has a checkered pattern and a handle. The piano's body is a grand piano shape, with the keyboard visible. The entire illustration is in a simple, bold, black-and-white style.

A	W	E	S	O	M	E
---	---	---	---	---	---	---



P R E C T



A	M	A	Z	I	N	G
---	---	---	---	---	---	---





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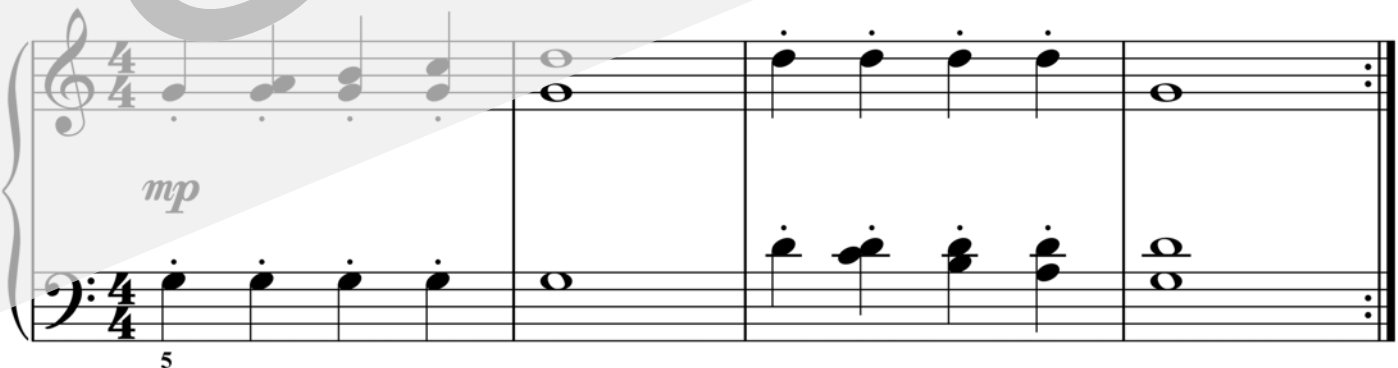
FINGER FLEX

A	M	A	Z	I	N	G
---	---	---	---	---	---	---



LADDER STACK

S	T	E	L	L	A	R
---	---	---	---	---	---	---



BOUNCE BACK

W I N N I N G

Musical score for 'Bounce Back' in 4/4 time. The piece is marked *f* (forte). The right hand (treble clef) features a triplet of eighth notes (G4, A4, B4) on the first beat, followed by eighth notes (B4, A4, G4) and quarter notes (F#4, E4) in the subsequent measures. The left hand (bass clef) plays a triplet of eighth notes (C3, D3, E3) on the first beat, followed by quarter notes (F#3, E3) and half notes (D3, C3) in the subsequent measures. The score concludes with a repeat sign.

DOUBLE UNDER

P E R F E C T

Musical score for 'Double Under' in 4/4 time. The piece is marked *p* (piano). The right hand (treble clef) plays a series of eighth notes (G4, A4, B4, C5, B4, A4, G4) across the first two measures, followed by quarter notes (F#4, E4) and half notes (D4, C4) in the subsequent measures. The left hand (bass clef) plays a series of eighth notes (C3, D3, E3, F#3, E3, D3, C3) across the first two measures, followed by quarter notes (B2, A2) and half notes (G2, F#2) in the subsequent measures. The score concludes with a repeat sign.

FLUTTER KICK

A W E S O M E

Musical score for 'Flutter Kick' in 3/4 time. The piece is marked *p* (piano). The right hand (treble clef) plays a series of eighth notes (G4, A4, B4, C5, B4, A4, G4) across the first two measures, followed by quarter notes (F#4, E4) and half notes (D4, C4) in the subsequent measures. The left hand (bass clef) plays a series of eighth notes (C3, D3, E3, F#3, E3, D3, C3) across the first two measures, followed by quarter notes (B2, A2) and half notes (G2, F#2) in the subsequent measures. The score concludes with a repeat sign.



MOUNTAIN CLIMBER

A	W	E	S	O	M	E
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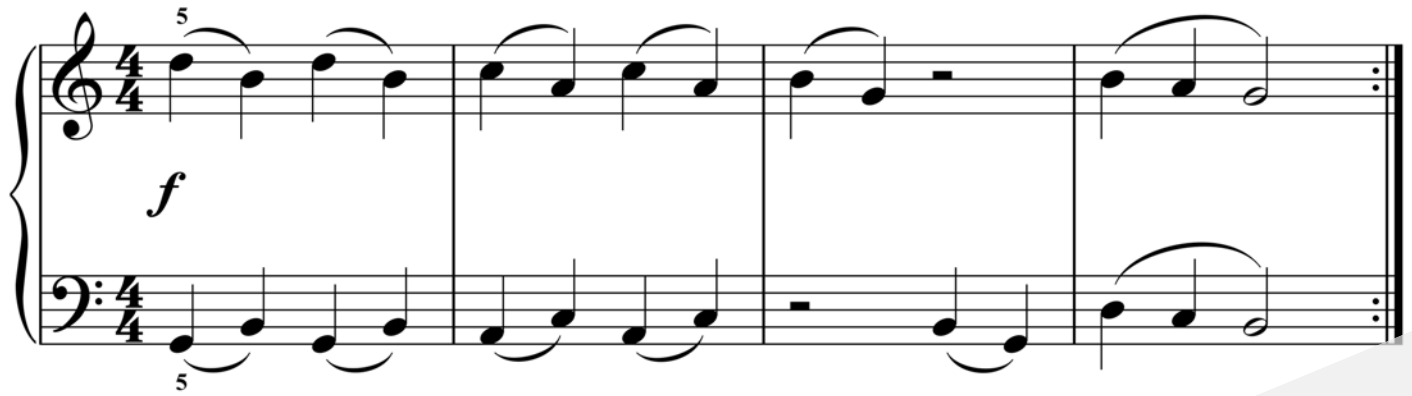
KICK BACKS

A	M	A	Z	I	N	G
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REVERSE FLY

W I N N I N G



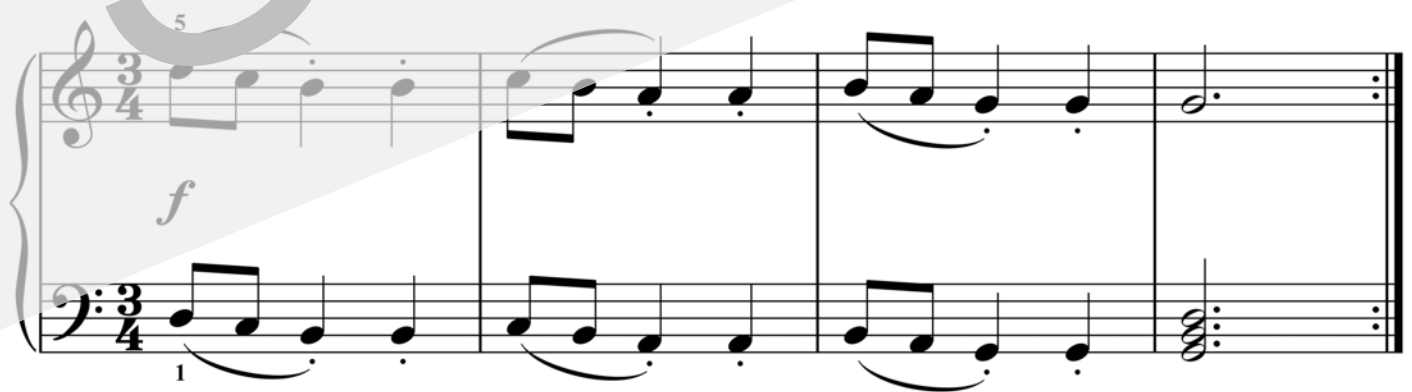
HURDLE HOPS

P E R F E C T



STOP-DOWNS

S T E L L A R





UNIT 9



Color in one lettered box each time you practice a line of music.
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CRUNCH BUNCH

A	M	A	Z	I	N	G
---	---	---	---	---	---	---



DOUBLE UNDER

A	W	E	S	O	M	E
---	---	---	---	---	---	---



WOODCHOP

W	I	N	N	I	N	G
---	---	---	---	---	---	---

mf

LADDER STACK

P	E	R	F	E	C	T
---	---	---	---	---	---	---

mp

POWER UP

S	T	E	L	L	A	R
---	---	---	---	---	---	---

p

Thank you for previewing
**Andrea And Trevor Dow's
Technical Exercises For Note
Reading Success, Book 1**

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