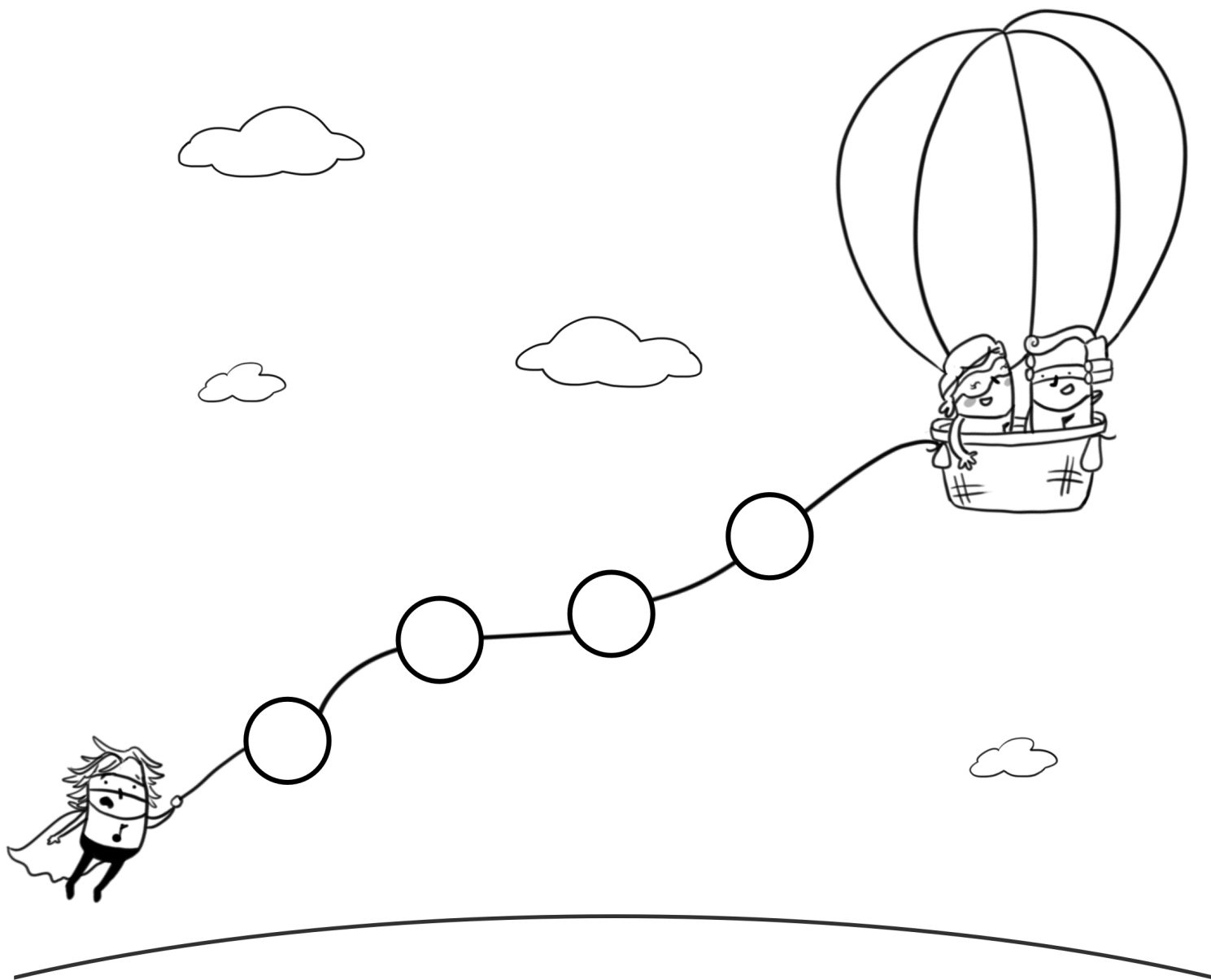


WUNDER[®] KEYS

RHYTHM READING ACTIVITIES

- 1 Roll a die and then write the resulting value in the circle closest to the character on the rope. Roll again if the die displays a "5" or "6".
- 2 Roll the die **three more times** and write the resulting values in the three subsequent circles that rest on the path between the character and the balloon. You have now created your Rhythm-Reading Road Map.
- 3 Clap the rhythms below the image in the order of the Rhythm-Reading Road Map generated in Steps 1 - 2. Next, create a new numbered path and clap the rhythms again!



1



2



3



4



LEVEL 1