WUNDER® KEYBOARD AWARENESS

- Close your eyes while your teacher uses a colored crayon to draw a line that begins at Thumbelina, passes through four shells, and ends at the bucket.
- Open your eyes and then play each group of black keys that rests on the path drawn in Step 1. Note: When playing a group, press down the keys at the same time.
- Next, your teacher will **draw a path** with a different crayon so you can play again.

















