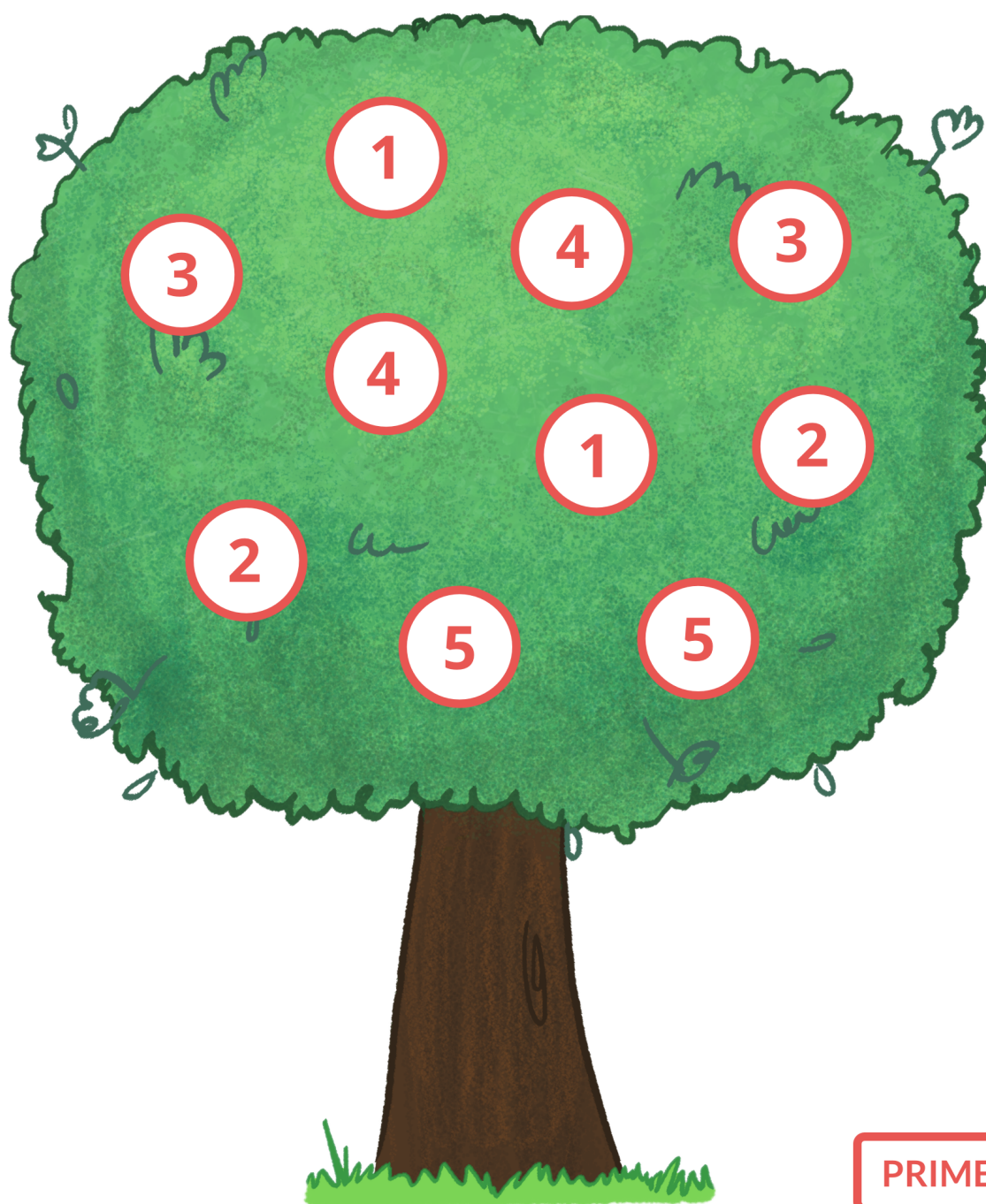


WUNDER KEYS

GETTING READY TO PLAY

- 1 Place a coin over each numbered circle on the tree.
- 2 Your teacher will show you a card containing a hand with a marked finger. Determine the finger number of the marked finger and then remove one coin from the tree.
- 3 If the number revealed by the coin matches the finger number of the marked finger, place the coin and the card to the side. If a match is not found, place the coin back on the tree and the card back in the deck.
- 4 Keep playing until you have removed three coins.



PRIMER LEVEL

